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| **THE NAME** | **THE EXPLANATION** | **THE EXAMPLE** |
| BINARY OPPOSITION | Narratives are based on CONFLICT. No conflict, no story. |  |
| TODOROV’S THEORY | Narratives have THREE STAGES called equilibrium, disequilibrium, new equilibrium. That means everything starts well, then goes wrong, then is sorted out somehow. |  |
| ENIGMA CODE | Narratives are based on MYSTERY. We are always waiting to find the answer to some question. |  |
| PROPP’S THEORY | There are CHARACTER TYPES (called ‘archetypes.’) A character might be a hero, or a villain, or a leader. (There are seven possibilities.) Once we know what they are, we know what they’re going to do. (A hero, for example, will always do ‘the right thing.’) Thus, we pretty much know how the story will go. |  |